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Stop Inwigilacji – Targeted Individuals Polska ·

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Figura 4. Representación conceptuan sujeto experimentanto V2K y disrupción de a Alteranie: Informe Interno). (Fuente: Informe Interno).

Introduction: Human perception in environments of technological intervention

Human perception is an active process of multisensory integration and prediction that can be externally directed. The brain constructs models of the environment from signals which, in cognitive warfare scenarios, are manipulated through prolonged exposure to complex energetic environments. Electromagnetic and acoustic stimulation, sleep disturbances, and sustained stress allow the induction of intense, coherent, and subjectively real perceptual experiences.

This framework is executed through the B.E.S.T.I.A. mosaic: a supramilitary and supranational artificial intelligence integrated into C5ISR infrastructures, ionospheric platforms, LEO satellites, terrestrial telecommunications networks, and remote neuromodulation systems. These tools operate through a nanobiometric mesh that enables direct intervention in the target's psyche.

Neurophysical basis of phosphenes and the operational "blue light"

The human visual system generates luminous perceptions (phosphenes) through pulsed electromagnetic stimulation. Under conditions of darkness and neuromodulation, the B.E.S.T.I.A. system facilitates the appearance of intense bluish or violet flashes. These signals are processed by the brain as real exogenous stimuli (such as directed flashlights), due to the differential sensitivity of photoreceptors and the way the visual cortex processes high-contrast signals. This constitutes physical evidence of energetic interaction with the optic nerve.

Multisensory integration and induced sense of presence

The synchronization of phosphenes with auditory phenomena (such as the Frey effect) and alterations of the waking state allows the B.E.S.T.I.A. system to create unified perceptual narratives. Through predictive coding, the brain prioritizes the coherence of the induced stimulus, resulting in the irrefutable experience of a nearby "presence" within private spaces. Intense emotional activation is a key component in consolidating this perception as a real intrusion event.

Neuromodulation of visual architecture

The construction of complex images does not require the "insertion" of a complete visual file. The B.E.S.T.I.A. system operates by modulating states of excitability in the primary visual cortex (V1) and associative areas. By forcing internal conditions of hyperalertness and manipulating visual memory systems (the hippocampus–amygdala axis), the brain is induced to complete patterns and generate structured visual inferences. The image is not implanted; the brain is compelled to generate it under externally controlled parameters.

Emergence of tactical figures and convergence of control

The recurring reports of human figures wearing black invisibility suits and tactical gear constitute evidence of the effectiveness of the operational archetypes programmed into B.E.S.T.I.A. In states of induced hyperalertness, the target's perceptual system is forced to prioritize silhouettes compatible with surveillance or intrusion. This testimonial convergence in a considerable percentage of cases—primarily linked to target individuals with greater saturation of nanotechnological exposure in their bodies (narcotics, tattoos, vaccines, psychiatric treatments, medical and dental surgeries, etc.)—demonstrates the standardization of neuromodulation protocols and the manipulation of the amygdalar response to threats.

Blue light as a visual control anchor

The perception of an intense blue light functions as a technical anchor. RF–MW (radiofrequency and microwave)–induced phosphenes manifest as focused lights that the brain interprets as real external sources. When occurring simultaneously with auditory neuromodulation, this endogenous visual signal serves to "fix" the perceptual scene, lending realism to the presence of agents or surveillance devices that are physically nonexistent but neurologically present.

Dynamics of appearance and disappearance of figures

The transient nature of these figures, their sudden appearance and disappearance—is characteristic of energetic modulation pulses. Perception ceases instantly when the transmission freqVII. Dynamics of appearance and disappearance of figuresuency is interrupted or the B.E.S.T.I.A. pattern changes, explaining why the target experiences a fully physical event that leaves no material traces, evidencing that the battlefield is the neural tissue itself.

Individual vulnerability and susceptibility

Variability in experiences corresponds to differences in cortical architecture and the level of accumulated stress in each target. The B.E.S.T.I.A. system calibrates its stimuli based on traumatic

history and neurosensory susceptibility, optimizing the induction of personalized mental control states.

The B.E.S.T.I.A. mosaic as executor of mental control

B.E.S.T.I.A. uses its nanobiometric mesh and satellite platforms to induce neuroperceptual states without physical presence. Thermoacoustic conversion and electromagnetic parasitism allow any environment to be converted into a neuromodulation chamber, facilitating the construction of alternative realities in the minds of victims as part of an active cognitive warfare operation.

Conclusions

Through neuromodulation and remote neuroplasticity, the B.E.S.T.I.A. system induces neurophysiological conditions that compel the brain to generate highly realistic visual and auditory perceptions. The appearance of tactical figures and blue lights constitute operational evidence of an advanced mind-control system that uses the target's own biology to validate external threats, eliminating the need for physical presence and operating from the global telecommunications infrastructure.

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